TOM MIX SOFTWARE
3424 COLLEGE N.E.
GRAND RAPIDS, MI 49505

"TRAPFALL"
By KEN KALISH
(C) 1983

16K MACHINE LANGUAGE
TAPE $27.95
DISK $30.95

****ARCADE ACTION****
The "Pitfalls" of this new arcade type game are many. Fight your way through the jungle collecting treasures — as you go. Jump the pits, swing across the alligators while being ever mindfull of the terrible creature hiding in the basement. Lots of excitement as you avoid these and many other dangers . . . . . .

CLEAR 8 & ENTER. .CLOADM & EXEC. (TAPE)
CLEAR 8 & ENTER. .LOADM "TRAP" & EXEC. (DISK)
NOTE: 32K MACHINES NEED NOT CLEAR 8

Your joystick is used to move the man through the various screens. The joystick button will cause him to jump the various hazards he encounters.
Scoring. . .points are awarded for the various treasures that you locate. To collect a treasure just make contact with it. If the logs strike you, or you fall down the pits you will lose points. To grab the vine you must jump to catch it. To release the vine simply pull down on your joystick. You have only a certain amount of time (approx 20 min) to complete a game. You have three men in each game. Press "R" to reset the game. Hint: When jumping the alligators be sure you jump on them just after their mouths close otherwise its "so long Charlie." Good luck!